TECHNICAL COLLEGE SYSTEM OF GEORGIA

INFORMATION TICKET

Date: 4/3/2023

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Process	Action Required
☑ Curriculum Revision	☐ Notify Appropriate Personnel
☐ Course Revision	☐ Submit Vote
☐ Probe Notice	Submit Vote by: [Date]
☐ Probe Feedback	☐ Notify Faculty and Administration
☐ Probe Outcome	☑ Information Only
☐ Other	

PAS Group Title/PAS Code: Media Production / 0820

Program Standard Title/Major Code(s) and/or Course Standard Title/Course Code(s):	
GF21 GFA Film & Television Production **GF31 GFA Film & Television Post-Production** **GDE1 GFA Digital Entertainment, Esports & Game Development**	FILM 2070 - (GFA 2070) GFA Introduction to Film and Television Costumes FILM 2180 – (GFA 2080) GFA Introduction to the Camera Department FILM 2100 – (GFA 2100) GFA Production Crew Externship FILM 2300 – (GFA 2310) GFA Fundamentals of Unreal Engine

TICKET INFORMATION:

Revised Form 05/2018 PS

The GFA staff added 4 new courses FILM 2070 - (GFA 2070) GFA Introduction to Film and Television Costumes, FILM 2180 – (GFA 2080) GFA Introduction to the Camera Department, FILM 2100 – (GFA 2100) GFA Production Crew Externship and FILM 2300 – (GFA 2310) GFA Fundamentals of Unreal Engine. The participating colleges in the GFA Consortium met in October 2022 to approve the courses and their addition to the corresponding TCCs. The following changes were approved and completed 4/3/23. FILM 2070 - (GFA 2070) GFA Introduction to Film and Television Costumes, FILM 2180 – (GFA 2080) GFA Introduction to the Camera Department and FILM 2100 – (GFA 2100) GFA Production Crew Externship were added to the GF21 Film & Television Production TCC. The TCC remains 18 credit hours and the version remains 202112. FILM 2300 – (GFA 2310) GFA Fundamentals of Unreal Engine was added to both GF31 Film & Television Post-Production and GDE1 GFA Digital Entertainment, Esports & Game Development TCCs. Both TCCs remain 18 credit hours and the versions remain 202112 and 202116 respectively.