

TECHNICAL COLLEGE SYSTEM OF GEORGIA

ACADEMIC AFFAIRS DIVISION – OFFICE OF TECHNICAL EDUCATION

INFORMATION TICKET

Date: 7/15/2021

Prepared by: Ian Feinberg Email: ifeinberg@tcsge.edu

Process	Action Required
<input type="checkbox"/> Curriculum Revision	<input type="checkbox"/> Notify Appropriate Personnel
<input type="checkbox"/> Course Revision	<input checked="" type="checkbox"/> Submit Vote
<input checked="" type="checkbox"/> Probe Notice	Submit Vote by: 8/17/2021
<input type="checkbox"/> Probe Feedback	<input type="checkbox"/> Notify Faculty and Administration
<input type="checkbox"/> Probe Outcome	<input type="checkbox"/> Information Only
<input type="checkbox"/> Other	

PAS Group Title/PAS Code: Media Production/0820

Program Standard Title/Major Code(s) and/or Course Standard Title/Course Code(s):	
GFA Digital Entertainment, Esports & Game Development (20116)/GDE1	ESPT 1500 - Introduction to Digital Entertainment, Esports & Game Development, ESPT 2510 - Event Management for Digital Entertainment & Esports, ESPT 2520 - Hosting & Casting for Digital Entertainment & Esports, FILM 2550 - Film, Television & Digital Entertainment Internship

TICKET INFORMATION:

Film IFCC members from Gwinnett, Southern Crescent, Augusta and Ogeechee Technical Colleges met to discuss a proposal from the GFA for the addition of a Digital Entertainment, Esports and Game Development TCC. Approval was made to create an 18 hour TCC to include the following curriculum. Course content will be delivered via the Georgia Film Consortium agreement similar to the GFA film TCCs.

GFA Digital Entertainment, Esports & Game Development GDE1

ESPT 1500 - Introduction to Digital Entertainment, Esports & Game Development

ESPT 2510 - Event Management for Digital Entertainment & Esports

ESPT 2520 - Hosting & Casting for Digital Entertainment & Esports

FILM 2550 - Film, Television & Digital Entertainment Internship

The deadline for voting is 8/27/21.